

# LISFL



MEMBER OF EASTERN NEW YORK STATE  
SENIOR SOCCER ASSOCIATION

AFFILIATED WITH THE UNITED STATES AMATEUR SOCCER ASSOCIATION  
AND WITH THE U.S. SOCCER FEDERATION

ORGANIZED 1948, INCORPORATED OCTOBER 7, 1989 AS  
SOCCER LEAGUE OF LONG ISLAND

## CONSTITUTION AND BY-LAWS AS AMENDED THROUGH AUGUST 2017

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# LISFL Constitution



Page

## Table of Contents

CHAPTER I - CHARTER.....	7
CHAPTER II - ADMINISTRATION.....	8
1. Conduct of Activities.....	8
2. Executive Committee.....	8
3. Powers .....	8
4. Duties.....	9
5. Executive Committee Vacancies.....	9
6. Election of Officers .....	9
7. Presidential Assignments.....	10
8. Hall of Fame .....	11
CHAPTER III – LEAGUE BODY .....	11
1. General Committee .....	11
2. General Committee Meetings .....	11
3. Quorum .....	11
4. Annual Meeting .....	11
5. Life Members.....	11
6. Emergency Meetings .....	11
7. Visitors .....	11
8. Fiscal Year .....	11
9. Order of Business .....	12
10. Roll Call .....	12
CHAPTER IV - MEMBERSHIP .....	13

1. Annual Membership Requirements for All Clubs .....	13
2. Divisions.....	13
3. Club Withdrawal .....	13
4. Inactive Club .....	13
5. Entrance Requirements for New Clubs .....	14
6. Entrance Fee and Bond for New Clubs.....	14
CHAPTER V - SPONSORSHIP.....	15
1. Club Sponsors .....	15
2. Jersey Emblem.....	15
3. Jersey Numbers .....	15
CHAPTER VI – PLAYER REGISTRATION .....	16
1. Player Registration Eligibility .....	16
2. Player Registration Period .....	16
3. Number of Players .....	16
4. Inter divisional Player Eligibility.....	16
5. Player Releases .....	16
6. Players Not In Good Standing.....	16
7. Suspended Players.....	16
8. Player Registration.....	17
9. Registration Materials for Opening Kickoff .....	17
10. Over- 30 or Over-40 Proof of Age Requirements .....	17
CHAPTER VII – GAME REGULATIONS .....	18
1. Rules of Soccer.....	18
2. Forfeits and Postponements .....	18
3. Scoring Following Team Withdrawal from the League .....	19
4. Referee Procedures .....	19
5. Game Procedures .....	20

6. Player and Team Conduct.....	20
7. Fields.....	20
8. All Star Representation.....	21
9. National Cups.....	21
10. LISFL Cups .....	21
CHAPTER VIII - FINES/PROTESTS/CLAIMS & APPEALS .....	22
1. Protests.....	22
2. Liabilities for Game Forfeits.....	22
3. Claims .....	22
4. Decisions and Appeals: Arbitration .....	22
5. Appeals to State Appeals Board .....	22
6. Reporting Game Scores .....	22
7. Meeting Attendance.....	22
8. Bad Checks.....	23
9. Payment of Fines .....	23
CHAPTER IX – GENERAL RULES .....	24
1. Constitutional Rule Changes.....	24
2. Player Risk and Responsibility .....	24
CHAPTER X - SCHEDULE OF DUES, BONDS, FEES, AWARDS AND FINES .....	25
1. General Rules.....	25
2. LISFL Constitutional Dues, Bonds, Fees, Awards .....	25
3. LISFL Constitutional Fines .....	25
4. USSF, ENYSSA and Other Fees .....	26
PROCEDURES .....	28
ADMISSIONS .....	28
GUIDELINE SUMMARY TO NEW CLUB RESPONSIBILITIES .....	28
Financial.....	28

Field .....	28
Uniform.....	28
Player Passes .....	28
Medical Insurance .....	28
Games.....	28
Conduct .....	29
General .....	29
REGISTRATION .....	29
LISFL CLUB REGISTRATION FORM.....	29
ENYSSA TEAM REGISTRATION FORM .....	29
PLAYER REGISTRATION .....	29
PLAYER PASSES .....	29
PLAYER RELEASE FORMS .....	30
GAME OFFICIAL TEAM LINE-UP FORM .....	30
PROTESTS, FINES AND APPEALS .....	30
Protests.....	30
Fines.....	30
Appeals .....	30
Arbitration Decision Guidelines.....	30
STANDARDS .....	33
Uniforms .....	33
Balls.....	33
Fields.....	33
GIL BEANLAND SPORTSMANSHIP AWARDS .....	34
YEARLY AGENDA .....	34
Awards Presentation .....	34
Special Awards.....	34

Regular Season .....	34
LONG ISLAND SOCCER FOOTBALL LEAGUE CALENDAR OF MILESTONES FOR THE YEAR.....	35
APPENDICES.....	36
The LISFL - A Brief History.....	36
League Boundaries and Make-up.....	36
LISFL Structure.....	36
Life Members.....	36
CUP GAMES AND TOURNAMENTS .....	37
National Cups .....	37
ENYSSA Cups.....	37
LISFL Cups .....	388
JOSEPH GOLDBERG INDOOR TOURNAMENT .....	399
LISFL RYDER VASS 23 & UNDER TOURNAMENT .....	<b>Error! Bookmark not defined.1</b>

## CHAPTER I - CHARTER

1. This organization shall be known as the Soccer League of Long Island, Inc. a.k.a. the Long Island Soccer Football League (LISFL).
2. The official headquarters of the LISFL shall be located on Long Island and all General meetings and Annual meetings shall be held on Long Island.
3. The LISFL shall be a member of the Eastern New York State Soccer Association (ENYSSA) and shall, at all times, play under and be governed by the constitutional rules and regulations of that body.
4. The colors of the LISFL are azure and orange.
5. The Soccer League of Long Island became incorporated on October 7, 1989. The purposes of the Soccer League of Long Island as stated in the certificate of incorporation are:  
***"To foster, promulgate and promote the sport of soccer football and to do everything within legal limits to carry out and effectuate this purpose."***

## CHAPTER II - ADMINISTRATION

### *1. Conduct of Activities*

The conduct of all activities is supervised by the Executive Committee.

### *2. Executive Committee*

#### **A. MEMBERS:**

President

First Vice President

Second Vice President

Third Vice President

General Secretary

Scheduling Secretary

Treasurer

Delegate to the ENYSSA

Alternate Delegate to the ENYSSA

Eight (8) Trustees

Past President

Life Members

**B.** Board members will normally occupy a single position on the Executive Committee, unless no other candidates are available for particular positions, in which case, board members may be elected to fulfill such positions on a one-year basis.

### *3. Powers*

**A.** A two-third majority vote of at least eight members of the Executive Committee is required to define and enforce executive decisions.

**B.** The Executive Committee has the right to suspend any member of the Committee whose actions are detrimental to the interests of the LISFL. A suspended member may demand a hearing of his case before a special Meeting of the league within four weeks after his suspension becomes effective.

**C.** Officers missing two successive meetings, executive and/or general meetings, without notice and/or sufficient reason will be suspended. He shall be notified within three days of the suspension, given a hearing at the next general meeting if requested, and if the suspension stands, the position will be filled by vote of the General body as soon as possible

**D.** The conduct of officers of the LISFL shall be as gentlemen while conducting their official duties and during any other involvement with soccer, including coaching and playing. The Executive Committee shall research, review and act upon all charges of misconduct against any of its members.

**E.** The Executive Committee may order all other games suspended on days when a representative or play-off game is scheduled.

**F.** Executive Committee has the power to make decisions on matters which are not covered by these rules. Any such decision must be reviewed and approved by majority vote at the next open meeting of the league.



#### *4. Duties*

- A.** The President shall preside at all meetings and shall be an ex-officio member of all committees. He shall have the power to take such emergency steps as necessary when the interests of the league appear endangered. He shall be the general representative of the league in all matters. In his absence, the first, second, or third Vice President shall succeed to the powers of the President, in that order. He shall cast the deciding vote in case of a tie vote at the general meeting only.
- B.** The President will assign to the Vice Presidents their respective duties, i.e. Publicity and Promotion of the league, Indoor Tournament and Dinner Dance.
- C.** The General Secretary shall attend to all correspondence, other than matters pertaining to game scheduling and promotional work. He shall record the minutes of all meetings. These minutes shall be presented for approval at the following meeting and if accepted, shall be signed by the presiding officer. He shall post a copy of the minutes of the general meeting on the LISFL web-site.
- D.** The Scheduling Secretary shall arrange all the scheduling of games, set kick-off times, arrange for referees and have the standings of all divisions available for publication once a month. The teams shall be notified of schedules two weeks in advance of play date (if possible).
- E.** The league Treasurer shall be bonded at the expense of this league, and shall have charge of league finances. He shall present a detailed report of the financial standing at each of the general committee meetings. He shall submit a full written financial report of the season at the Annual Meeting. All disbursements from the treasury of the League shall be approved and countersigned by the President.
- F.** All player registration will be conducted through the office at the LISFL headquarters, and shall be under the jurisdiction of the ENYSSA Registration Chairman. Reference to the Registrar within these By-laws will be interpreted to mean any LISFL office staff member.
- G.** The Delegate and Alternate to the ENYSSA shall represent the interests of the league at all meetings of the ENYSSA and shall report on such matters to the President and the general committee meetings. He shall inquire of the officials for points of interest to our league to be presented to or questioned of the ENYSSA body.
- H.** The Trustees shall attend to such duties, to be assigned by the President, as the need arises.

#### *5. Executive Committee Vacancies*

When an office of the league becomes vacant, the Executive Committee shall elect an individual to fill the vacancy until the next Annual Meeting of the league, at which time the General Body shall elect an individual to fill the office according to the provisions set forth in CH. II. 6.D.

#### *6. Election of Officers*

- A.** The Executive Committee (less Junior Past President and Life Members) of this league shall be elected by ballot at the Annual Meeting at which time Club Delegates will cast **ONE** vote per team. Life Members may cast **ONE** vote each.
- B.** To qualify for the position of President, one shall serve as an elected officer of the league for a period of at least two years prior to nomination for President.
- C.** Induction to life membership will be a two-step procedure, requiring a 70% majority of the Executive Board and Active Life Members prior to the AGM, and a majority of 50% plus 1 vote by the General Membership at the AGM.
- D.** The President, 2nd V.P., General Secretary, Registrar, Delegate to the ENYSSA and (4) Trustees will be elected for two year terms in **ODD** years. The first V.P., 3rd V.P., Scheduling Secretary, Treasurer, Alternate Delegate to the ENYSSA and (4) Trustees will be elected for two year terms in **EVEN** years.
- E.** Except as noted below, candidates for Executive Committee positions must declare their interest to the Nominating Committee by May 1st of each year. This rule will be waived should there be no candidates for a particular position or in instances when an unsuccessful candidate for one position wishes to run for a lower position. The Nominating Committee will announce the slate of candidates and positions at the May Committee and the May General meetings. Unfilled positions on the slate may be contested by write-in candidates at the Annual General Meeting.

## *7. Presidential Assignments*

- A.** The President will assign a chairman who will establish an annual budget. This budget will be presented to the general body for approval and shall not be exceeded without the approval of the general body.
- B.** The President will assign a Coach and General Manager of the All Star Team. They will be approved by the general body.
- C.** The President will assign a League Historian who will prepare and maintain a log of events.
- D.** The President will assign a Cup Chairman.
- E.** The President will assign an Under-23 Tournament Chairman.
- F.** The President will assign chairmen of other committees, as established from time to time.
- G.** The President will assign the chairman of the Arbitration Board who will supervise all activities of the Arbitration Board. The chairman and members of the Arbitration Board shall step down on any case in which the President deems there to be a conflict of interest. The Arbitration Board shall meet as necessary to dispose of all protests, claims and suspensions.
- H.** The President will assign the Chairman of the Rules Committee who will supervise all activities of the Rules Committee. He shall be the interpreter of the rules. The Rules committee shall meet as necessary to examine any proposed rule changes and make the necessary recommendations.
- I.** The President will assign the Sergeant-at-Arms who will be familiar with Roberts Rules and this constitution and will recommend and enforce discipline and take charge of ballots and voting at the Annual Meeting.
- J.** The President will assign the Custodian who will take charge and maintain all equipment and property of the league.
- K.** The President will assign a Screening Committee to review applications for membership, review requests for relegation or promotion, review overall league structure, etc.
- L.** The President will assign a Special Committee to review cases where severe illness, injury hardship or catastrophic occurrence has befallen a LISFL player or club official. The committee shall make a recommendation to the general membership for the granting of a monetary disbursement, which is not to exceed \$1000.
- M.** The President will assign a Chairman of the Hall of Fame Committee who will supervise all activities of such committee, including the nomination, election and induction of Hall of Fame members.

## *8. Hall of Fame*

The LISFL has established a Hall of Fame to recognize the achievements of individuals associated with the LISFL. Induction into the Hall of Fame will be by vote of a committee of existing Hall of Fame members currently active on the LISFL Executive Committee. The committee or any LISFL member club may make nominations.

## CHAPTER III – LEAGUE BODY

### *1. General Committee*

The business of the LISFL shall be transacted by a general committee consisting of the Executive Committee of the LISFL and one delegate and/ or alternate delegate of each club of the league.

**A. General Committee Membership:** The name of the club delegate shall be submitted in writing at the Annual Meeting. Club officials listed in the directory or on the club registration form will be recognized as alternate delegates. Other changes in delegates or alternate delegates must be submitted in writing to the LISFL secretary at least seven (7) days prior to the meeting to ensure voting and voice privileges.

**B. General Committee Voting:**

1. Except when elsewhere specifically excluded, the officers of the league shall have one vote.
2. At general meetings the delegate or alternate delegate of each currently registered club shall have one vote. Clubs not participating in regular full season divisions, such as inactive clubs and clubs participating entirely in the under 23 divisions, will not receive a vote.
3. At the Annual Meeting the delegate or alternate delegate of each club shall have one vote for each of its teams currently affiliated with the LISFL when voting for officers. However, when voting life membership and rule changes etc., it will revert to 1 club 1 vote. Such teams must remain in good standing and participate in our regular, full Season divisions. Clubs participating entirely in the under 23 division will not receive a vote.
4. Club delegates serving as officers of the league may elect to vote as a delegate or as an officer but not both.

### *2. General Committee Meetings*

General Committee meetings shall be held monthly on the last Thursday of August, September, October, January, April and May except when a holiday interferes, in which case, the date will be changed by a vote at the prior General Committee meeting. The time of the meeting is set at 8:30 P.M. The time of adjournment is 11:00 P.M.

### *3. Quorum*

The meeting shall have a quorum when a majority of the voting members are present (clubs and life members). A majority of the quorum is required to enforce LISFL business.

### *4. Annual Meeting*

The Annual Meeting shall be in June or July. The Executive Committee shall set the date and time of the Annual Meeting.

### *5. Life Members*

Life members who fail to attend at least **THREE** meetings (General or Executive) within a rolling 12 month year will be placed in an inactive status and shall not have a vote at any general committee or annual general meeting. Inactive life members will not be counted in the determination of a Quorum. Upon satisfaction of the three meeting quota, such life member(s) will be returned to full life membership.

### *6. Emergency Meetings*

Emergency meetings may be called by order of the President or upon request of the Executive Committee. The rules of this constitution shall prevail at all Emergency meetings.

### *7. Visitors*

Visitors may be granted the privilege of being present at the Annual or General Committee Meetings but shall have no voice or vote.

### *8. Fiscal Year*

The fiscal year of the league shall begin and end with the Annual Meeting. All rules and regulations are in effect during the twelve months of the fiscal year.

## *9. Order of Business*

The order of business for General Committee shall be as follows unless changed by vote at the beginning of the meeting.

- (1) Roll call
- (2) Minutes of previous meeting
- (3) Communications
- (4) Unfinished business
- (5) Report of the chairman of standing committees
- (6) Report of officers (treasurer last)
- (7) ENYSSA delegate's report
- (8) Report of auditors
- (9) Discharge of officers (at Annual Meeting only)
- (10) Election of officers (at Annual Meeting only)
- (11) Amendments to constitution and by-laws (at Annual Meeting)
- (12) New business
- (13) Good and welfare
- (14) Adjournment

## *10. Roll Call*

A roll call of the general meeting shall be conducted by the Secretary both at the start of each general meeting and at 10:30 p.m. Officers and delegates arriving more than 30 minutes after the first roll call or leaving before the second roll call shall be marked as absent.

## CHAPTER IV - MEMBERSHIP

### *1. Annual Membership Requirements for All Clubs*

#### **A. Team Annual Dues:**

Each club shall pay annual dues as listed in Chapter X.

#### **B. Club Membership Renewal:**

Clubs must renew their membership by mailing or paying fifty percent (50%) of their annual dues to the league office by June 15th. Each club must pay in full the balance of the annual dues on or before September 1st.

#### **C. Bond:**

Each team of the league must post a bond before commencement of league games. This bond shall be as listed in Chapter X. Fines levied against the teams will be deducted from this bond. Teams must restore the bond balance within 30 days by paying the fine/fee to the league office. Teams failing to comply will be denied further competition in league play.

#### **D. Season:**

Unless otherwise specified, all references to season within these rules refer to the regular outdoor season, normally running between September and July of the following year, and played as two half seasons. The terms season and annual are somewhat interchangeable.

### *2. Divisions*

Divisions in which teams will compete will be established yearly by the Executive Committee and approved by the General Body. Competition will be arranged to match the level of skill and geographic convenience. New clubs entering the league will be placed in the lowest division unless other eligible clubs decline to move up in division. The Screening Committee will review all applications for membership for divisional placement. Established clubs from another established league may enter the LISFL in a higher division other than the lowest division, by payment of a placement fee. (Format to be determined by the Executive Board.)

### *3. Club Withdrawal*

**A.** If a club should withdraw one or more of its teams from the league during the current season, such club shall be fined for games not played. Games scheduled within the first 15 days of notice of intent to withdraw shall be fined as forfeits per Chapter VII. 2. E. All remaining games not played will be fined as listed in Chapter X.

**B.** If a club should withdraw from our league during the current season, all monies due to the league shall be deducted from any available bonds, and the balance (if any) of such bonds shall be returned to the club. All outstanding balances shall be prorated amongst the club's players, and must be paid on an individual player basis when such player re-enters any affiliated league.

**C.** Clubs which have previously withdrawn from this league may be re-admitted to membership by majority vote at any general meeting. All outstanding balances, fees, and bonds must be paid in full and the General Membership may set additional bonds as a condition of re-admittance.

**D.** Any club having once withdrawn a team in the current season shall post in each subsequent year increased team annual bond(s) as listed in Chapter X.

**E.** A club having withdrawn a team in consecutive seasons shall not be permitted to participate in that division in league play for a period listed in Chapter X.

### *4. Inactive Club*

A club may maintain membership in this league without entering any teams for a maximum period of two consecutive seasons. The club must pay the full club annual membership fee for such seasons at the start of each season and shall receive **ONE** vote at only the Annual Meeting.

## *5. Entrance Requirements for New Clubs*

### **A. Membership Application:**

Applications for membership must be accompanied by a list of club officers, club colors, field name and directions, and league application fee as listed in Chapter X. This fee is non-refundable, but upon acceptance into the league, will be credited to the club's account.

### **B. Applications Procedure:**

All applications for membership should be made prior to the June open meeting to ensure that consideration for the coming season will be made. The Screening Committee will review new club applicants. Final voting on new club memberships will be completed at the August open meeting.

### **C. Probation:**

All new clubs entering the LISFL shall be on a three year probation period. During this time player and team conduct will be in excellent taste. All financial transactions shall be on a cash and carry basis.

## *6. Entrance Fee and Bond for New Clubs*

### **A. New Club Entrance Fee:**

The league entrance fee for new clubs shall be listed in Chapter X. This fee is in addition to all of the other membership fees described herein.

### **B. New Club Bond:**

New clubs entering this league shall post an additional bond equal to the entrance fee for the purpose of establishing good intent and good conduct. This bond will be held for a period of three years or until the club withdraws in good standing. Good standing will be determined by a majority vote at any General Meeting.

## **CHAPTER V - SPONSORSHIP**

### *1. Club Sponsors*

Clubs may be sponsored by anyone. However, the name of the club must include the town or community from which it originates. The Screening Committee shall review reference to ethnic association.

### *2. Jersey Emblem*

The Screening Committee shall review size and location of advertisement and letters or emblems on player shirts.

### *3. Jersey Numbers*

All teams registered in this league must wear numbers on their uniforms. The dimensions of the numbers shall be six to eight inches on the back of the shirt and three to four inches on the front of the shirt.

## **CHAPTER VI – PLAYER REGISTRATION**

### ***1. Player Registration Eligibility***

- A.** Amateur as well as professional players may participate in games of this league provided they are duly registered.
- B.** To be eligible to play for a club in any scheduled league or cup game, each player must, at the time of such game, be duly and properly registered with that club, and must produce a valid player's pass. Clubs with teams in different divisions must have color coordinated passes.
- C.** Challenges to a player's eligibility should be filed at the earliest possible moment or at any time during the game. The Executive Board will investigate and act upon, any team's willful use of ineligible players, without protest from such team's opponents, and may rule games forfeit or otherwise reverse games played within the most recent season.

### ***2. Player Registration Period***

- A.** An amateur player registration remains in effect from September 1st of the current year through August 31st of the following year.
- B.** A professional player registration remains in effect until a properly executed release is obtained from the club.

### ***3. Number of Players***

- A.** Each team must, at season kickoff, have at least thirteen (13) registered players. During the season a player may not be released if such release would reduce the number of registered players below thirteen (13).
- B.** For all divisions a maximum of thirty (40) players may be registered at a given time. For clubs with more than one team, each team shall comply with the above rules on an individual team basis.
- C.** Prior to the start of the season, a new team may take no more than one player from an existing team unless that team has disbanded, not fielding for the current season or the Club President has agreed to permit more than one player to transfer to that team.

### ***4. Inter divisional Player Eligibility***

A player registered with a club in an age related division (e.g. Over 30, Over 40 or Over 50) may play for any divisional team of his club provided he is eligible by age for that team. If a club fields an additional team in the age related division, the passes must be color coded. Passes for the Premier Division players will be color coded differently from passes for the First Division players. First Division players may play in Premier Division games, but not vice versa.

### ***5. Player Releases***

Amateur players requesting a release must be granted such release, subject to CH. VI. 6. "Players Not In Good Standing". Players changing their clubs during the current season must be released from their former club before they may re-register for their new club. Such players will be ineligible to play for a period of two games from the later of the date of their release or their removal from the roster. Releases are required from the former league and team if a player enters this league during the current season. During the season a team may add only one player to their roster from another existing LISFL team. The player's prior team may waive this provision. This provision shall not apply if the player's prior LISFL team has withdrawn from competition during the current season.

### ***6. Players Not In Good Standing***

A club may release a player who is not in good standing (but not suspended) and notify the Registrar in writing. When a player returns in good standing the club shall notify the Registrar immediately. The Registrar shall withhold this player's registration until cleared from his former club.

### ***7. Suspended Players***

Players who are suspended during the current season may not be dropped from the team's registration roster until the end of the season.



## *8. Player Registration*

**A.** All passes shall be returned to the league Registrar at the Annual Meeting.

**B.** If a player's pass is lost, a new pass must be issued before the player is eligible to play. There shall be a charge for the lost pass as listed in Chapter X.

**C. CUTOFF DATES:**

**1.** Clubs may not transfer players from any divisional roster to any other divisional roster after the April 15th cutoff date.

**2.** To be eligible for the LISFL cup games, players must be legally registered and in compliance with the registration requirements stated in the tournament rules.

**3.** A player who was legally registered with another club during the current season cannot be signed with a new club after April 15th. (This is only for LISFL competition.)

## *9. Registration Materials for Opening Kickoff*

Player registration will be issued to those clubs who have paid their annual membership fee.

## *10. Over- 30, Over-40 and Over-50 Proof of Age Requirements*

A player who desires to play in an age related division (e.g. Over-30, Over-40 or Over-50) must produce documentation to prove his birth date. Only an original document such as a birth certificate and current picture identification such as a valid passport or driving license will be accepted. Players and clubs who deliberately misstate the birth date will be suspended and/or fined (see Player Penalties in the Appendices). The team utilizing such players will lose all games during which the player was illegally registered.

## CHAPTER VII – GAME REGULATIONS

### 1. Rules of Soccer

- A.** All games within this league shall be conducted under the rules recognized by this league, which are the FIFA rules. National Open, National Amateur, ENYSSA, and League Cup games shall take precedence over league games, when teams have agreed to enter such competition.
- B.** All positions in a division, including promotion and relegation shall be determined by: a) most points b) best goal average c) best goal difference d) most goals scored e) playoff game(s) in that order. Three (3) points are awarded for a win, one (1) point for a tie and zero (0) point for a loss.
- C.** In all split divisions, playoff matches will be arranged at the end of the season involving at least two teams from each conference. In single conference divisions, at the start of each season the LISFL Board will decide whether the division will have playoff matches. A report from the division supervisor regarding the wishes of the teams in the division will play a part in this decision, which will be discussed and voted on at the September board meeting. The LISFL board will decide the format of the playoffs based on division size and available time. Examples would be a 4-team format of 1 v 4 and 2 v 3 first round then final, and a 6-team format with a 3 v 6 and 4 v 5 preliminary round.
- D.** In the playoffs, the higher seeded team will be the home team, and the referee fees and assistant referee fees will be split according to the protocols of the regular season. This rule applies to each round of the playoffs except the divisional final. The two finalists will play in the divisional final at a neutral field and at the LISFL's expense. If any playoff game ends in a tie, league cup rules (i.e. penalty kicks) will determine the winner. The team winning the final will be the Divisional Champion and the losing team will be the Runner-Up. There will be no awards for the teams finishing first and second in the regular season.

### 2. Forfeits and Postponements

- A.** No scheduled game shall be postponed without the consent of the Scheduling Secretary.
- B.** Any Club failing or refusing to play a regularly scheduled game shall forfeit the three points. No club shall agree to postpone a game without the permission of the Scheduling Secretary.
- C.** Any team not appearing for three scheduled league games in one season will be considered to have announced its intention to withdraw from this league and will be treated as such.
- D.** Teams must have at least seven players on the field for a game to be official. Less than seven players constitute a forfeit.
- E.** Teams failing to appear for regularly scheduled games shall be fined for each offense as defined in Chapter X. If the reason for such non-appearance is due to participation in any other competition not endorsed by this league, or if the team failing to appear is the home team, this fine is doubled. Permission must be requested and granted by the league to play in non-league competition during the league season from September through the end of the regular season and Cup competitions.
- F.** Teams wishing to be excused from any scheduled league game must notify the Scheduling Secretary 30 days prior to the game. Permission may be granted no more than once per team per season and will depend on the validity of reason and how such request affects the league schedule. Teams failing to notify the Scheduling Secretary 30 days prior to the game must play the game or forfeit the points. (Forfeit with at least 15 days notification does not invoke a fine, excluding conditions of Chapter VII, Sub-Chapter 2.J.)
- G.** Should either team be unprepared to play at the time set by the league Scheduling Secretary, the referee shall allow a grace period of 15 minutes after scheduled kick-off time. The referee will so report to the league and the delinquent team will be fined as provided in Chapter X, and the game will be played. After a 30- minute grace period the game will be forfeited.
- H.** All game forfeits shall be scored 3-0.
- I.** If a club forfeits a Premier Division game then its First Division team will be considered to have also forfeited its game.
- J.** A team may request, and the Scheduling Secretary will automatically grant, a postponement of a game whenever three or more of its' players, eligible to play in such game, are unable to play due to their participation in any soccer game in which the players represent a higher level US body, such as the US National Team, State Select team or LISFL Select team.
- K.** For any forfeit in the last five (5) games in any season that affects promotion, relegation, or a trophy position, the offending team will be fined one hundred (\$100) dollars and three (3) points will be deducted the following year for each offense.

**L.** Any team falling 3 games behind in total league games played, compared to the team in the same division with the most league games played, shall, at the discretion of the Scheduling Secretary, make up those games by playing mid-week. Refusal by that team to play these make-up games shall result in forfeit, loss of points and fine. These games will be scheduled in accordance with Chapter VII, Sub-Chapter 7.F.

**M.** Unless the Scheduling Secretary has postponed a full listing of fixtures, within 7 days of any postponed game the two teams involved must agree on a date to play the game and notify the scheduling secretary of such agreement. The postponed game will be played no later than 21 days after the originally scheduled date, unless the Scheduling Secretary agrees otherwise for the good of the league. Should no such agreement be reached or an unsatisfactory date be proposed, then the game will be scheduled in accordance with Chapter VII. F.

### *3. Scoring Following Team Withdrawal from the League*

In the event that a team, through disbandment or any other reason, withdraws from the league, and does not finish its' schedule of games, the following rules shall prevail:

**A.** If at least one half of the full schedule of games is played, not including forfeits, all scores shall stand. The points of the remaining games shall be credited to the opponents by a 3-0 score.

**B.** If less than half of the full schedule is played, not including forfeits, all points and scores for all games shall be canceled.

**C.** An interpretation of half schedule means that one-half of the total number of games on the schedule has been played, not including forfeits, (even though some teams may have been played twice).

### *4. Referee Procedures*

**A.** The referee shall call all games according to the FIFA rules.

**B.** The referee shall forward to the league Scheduling Secretary the results of each game played, a list of the players participating and all particulars thereof, within three days of the game. Should there be any discrepancy in this report, the referee shall be called upon to clarify the same.

**C.** If the referee appointed to a game fails to appear for his engagement, the captains of the competing teams should agree on a referee for the game. In such event, both the referee so agreed upon and the home team shall forward full particulars to the league arbiter within three days of the game. In the event no agreement can be reached in selection of a referee, the following options will then be available:

**1.** Both teams will forfeit the points and not play the match. This option is only available when the result of the game will not knowingly change the promotion or relegation of another team.

**2.** Either team may request a rescheduling of the match by writing within three days of the match, to the Scheduling Secretary. If only one team makes the properly filed request, that team shall receive the three points with a 3-0 score.

**D.** If the referee fails to appear for his assigned game the home team must notify the Scheduling Secretary on the same day of said game. Clubs failing to do so shall be fined as listed in Chapter X. The Scheduling Secretary in turn shall forward the names of absentee referees to the referee associations for disciplinary action.

**E.** If the referee finds the grounds in unplayable condition, he shall be entitled to his traveling expenses to be paid by the home club, provided the game has not been officially called off. In case of forfeited games, the referee shall be paid the full fee.

**F.** The Scheduling Secretary shall keep track of referee reviews submitted by teams and will monitor referee performances in order to make unbiased recommendations to the ENYSSA Referee Assignor.

**G.** The scheduled home team (that is the team listed first on the schedule) shall be responsible for the referee fee, regardless of a field switch in accordance with CH. VII. 7. In the Premier Division, and other divisions where a three man referee system is the standard, the assistant referee fees will be split with the away team. When a three man system is employed by special request, the team making the request will be responsible for both assistant referee fees.

## 5. Game Procedures

**A.** Before the start of the game, each team will present the referee with one or more official LISFL line-up forms printed from the league web-site not more than 72 hours prior to the game. Only players listed on such line up forms shall be permitted to play – handwritten additions are not permitted. The team coach and all players participating in the game shall sign the line-up forms. The unique shirt number of all players shall be listed on the line-up form. A duplicate copy of the line-up forms with signatures and shirt numbers shall also be given to the other team.

**B.** Prior to the game, all starting player's passes shall be in the hands of the referee and the players shall sign the line-up forms.

**C.** Substitutes and late arrivals after the start of the game must present their player passes to the referee upon substitution into the game, and the player must sign and list his shirt number on the line-up forms at any time deemed convenient by the referee (before the game, during the game, at half time or full time). In all cases legally registered players will be allowed to participate, subject to the maximum number of players allowed in that game (chapter 5. D.)

**D.** For all divisions, seven substitutes with unlimited re-substitution are permitted, except the Over-50 division shall have no maximum. **NOTE:** These rules are only applicable to LISFL league & league cup games. In state or national cup games, their respective rules are applied:

**STATE RULES:** Manning 7 subs no in & out  
Flamhaft 7 subs in & out  
D'Arpino 7 subs in & out  
Marth 7 subs in & out  
Amoroso 7 subs in & out  
Lombardo 7 subs in & out

**NATIONAL RULES:** 7 subs no in & out in ENY competition only

## 6. Player and Team Conduct

**A.** Every club is responsible to the league for the conduct of its players, officials and spectators and is required to take all necessary precautions to prevent threatening of officials and players during or at conclusion of a game.

**B.** Any player who threatens an official shall be immediately subject to a four game suspension.

**C.** A player who attacks a referee shall receive a punishment determined by the ENYSSA.

**D.** If within one season a club shall be involved in more than one case of referee assault, whether by its players or spectators, such club shall be suspended with all its teams for the balance of the seasonal year and for the ensuing seasonal year. In addition, the club's bonds shall be automatically forfeited and the club shall be subject to such fines as may be assessed by the arbiter. Upon expiration of the club's suspension, the club may be reinstated in the league by a two-thirds vote at the Annual Meeting at the end of the full year of suspension.

**E.** Any team or club demonstrating poor conduct on or off the field may be subject to suspension by a majority vote of the general body. In extreme cases, the Executive Committee may postpone that team's games until such vote may be taken.

**F.** If during a game, three or more players become involved in a "free-for all", then the team whose player is the third player in will be punished according to the schedule of fines listed in Chapter X.

**G.** The Executive Committee may impose suspensions, fines and/or bonds on any club, team or individual bringing discredit to the LISFL through their actions and conduct on or off the field. Such penalties must be ratified by vote of the General membership body.

## 7. Fields

**A.** Field name and directions must be provided to the league at the Annual Meeting.

**B.** Any club changing the location of its playing field during the playing season must notify their immediately scheduled opponents and also the Scheduling Secretary. Thereafter, such changes shall be noted on subsequent schedules.

**C.** Field changes of more than three miles separation, or game time changes of more than one hour, may not be made to the Scheduling Secretary after 9:00P.M. on Wednesday evening prior to the game, unless both clubs agree. The away team will have the opportunity to specify a time and place, but if no agreement is possible, the Scheduling Secretary and/or Division Supervisor will decide the venue and date and time.

**D.** Club failing to obtain grounds for regularly scheduled games must play on the grounds of the opponent or a field selected by the Scheduling Secretary and shall assume responsibility as the home team. Home teams must inform the Scheduling Secretary the game time and field by the Friday one week before a Sunday game or the opponent shall be given the opportunity to provide the field. All arrangements must be made in full cooperation of the league Scheduling Secretary.

- E.** The home club shall report to the Scheduling Secretary at least three hours before the start of the game if weather conditions have made the field unplayable. Only the Scheduling Secretary shall have the right to call off the match.
- F.** Except as noted below, all games will be played on Sundays with scheduled starts 9:00 A.M. or later and with completion during normal daylight hours, unless the field has lights. The latest scheduled game start shall be 9:00 P.M. If the field separation between the away team's home field and the venue for the game is more than 50 miles, then for each 50 miles of separation, the earliest possible scheduled game time must be delayed an additional hour and the latest possible scheduled game time must be brought earlier one hour. Additionally, the Premier Division and First Division games must be played back to back. There are two exceptions to these rules:
1. When both teams and the Scheduling Secretary agree otherwise, or:
  2. When acting in the interests of the league, the Executive Committee may require two teams to play at a time and place of its choosing. This latter exception shall be enforced no more than 3 times per team per season and shall require that both teams be given at least 7 days advance notification.
- G.** If the weather is bad or threatening, clubs and the referee shall obtain information by telephone from the Scheduling Secretary to ascertain whether the game can be played.
- H.** The home club shall contact or e-mail the visiting club on or before the Wednesday evening prior to each game to confirm that the match is scheduled, reaffirm the time, place and directions, and to verify that the club uniform colors are sufficiently distinct. Where conflict of colors occurs, the home team will change colors.
- I.** Unless both teams and the Scheduling Secretary agree otherwise, no games will be scheduled on Memorial Day weekend.

### *8. All Star Representation*

- A.** The Games Committee shall have supervision over all representative games. The Committee secretary shall give proper notice to all players selected by this league for such games. If a player cannot appear, a notice giving the reason for his inability to appear must be given without delay. Any player selected for a representative game shall be suspended for a period of at least two weeks if he fails to appear without a valid excuse and shall be barred from appearing in any other representative games until such time as he appeals to the Executive Committee of the league.
- B.** Any player representing a LISFL select team who sustains an injury in a select practice or game, will not have to pay any out of pocket expense for the deductible portion of the insurance. The League will pay the deductible and non-covered expenses for the injured player up to a maximum of \$1000.

### *9. National Cups*

Any team reaching the semi-finals of any National Cup shall be awarded a monetary award from league funds, and for reaching the final an additional award will be given. The league shall set up and maintain for this purpose a reserve fund. The amount of this fund and the monetary awards shall be as listed in Chapter X.

### *10. LISFL Cups*

- A.** The LISFL shall offer the following cup competitions:

**Mc Kim Cup-** Premier Division teams plus top Division II teams

**Hertwig Cup-** First Division teams

**Themann Cup-** Division II teams plus top Division III teams

**Edwards Cup-** Division III teams

**Rietschlin Cup-** Over 30 Division teams

**Gillen Cup-** Over 40 Division teams

**DeLuca Cup-** Over 50 Division teams

**Cangero Cup** The winner of the McKim Cup VS the winner of the regular season first division competition.

In the event of the same winner in both competitions, the runner-Up of the cup will go.

- B.** The above structure shall be a guideline only. The Cup Committee shall determine the particular cup for which any team competes. Participation in the LISFL cup competitions is optional for LISFL teams.
- C.** In all single elimination competitions, such as the LISFL cups, the scheduled team pairings will be arranged such that no team will have more than a one-game advantage over any other team in the competition. The champion and runner up from the prior year's competition will be seeded such that they will not meet until the final game.

## CHAPTER VIII - FINES/PROTESTS/CLAIMS & APPEALS

### *1. Protests*

All protests which arise from an infringement of the playing rules are subject to a protest fee as listed in Chapter X. Protests, giving detailed reasons, and including such fee, shall be submitted in writing, by Wednesday midnight after the game, sent to the Chairman of the Arbitration Board, and a copy via certified mail or e-mail to the opponent. The protest will not be considered until the league has received the appropriate fee (if the protest is filed by e-mail, the protest fee may be submitted at the time of the hearing) and proof that the opponent was properly notified. Any grounds for a protest which arises before the start of a game shall immediately be submitted in writing to the referee and the opposing team before the commencement of the match. Such protests must be followed by the above outlined procedure, or will be declared null and void.

### *2. Liabilities for Game Forfeits*

Visiting clubs failing to appear for a regularly scheduled game are liable for legitimate expenses incurred by the home club. Such expenses, fees, etc., are not to exceed the limit specified in Chapter X. Home clubs must send legitimate itemized bills with such claims to the league. Home clubs must pay the referee. The referee's fee will be automatically assessed against the visiting team by the league and returned to the home team.

### *3. Claims*

All claims for damages, such as arising from a non-appearance of a team, etc., are to be submitted in writing to the chairman of the Arbitration Board, postmarked or e-mailed by Wednesday midnight after the scheduled game to the League Office. These do not require a protest fee.

### *4. Decisions and Appeals: Arbitration*

All decisions of the Arbitration Board will be announced at the next General Meeting of the league. The teams involved will be notified in writing within three weeks of the game. The decisions rendered by the Arbitration Board will be binding, subject to the following appeals procedure. Any team may appeal a decision of the Arbitration Board by submitting a written appeal, to the President of the league, dated no later than 72 hours after the date of the written decision rendered at the Arbitration Board. Appeals for player suspensions of (4) games or less will not be considered. The appeal will not be considered until the league has received the appropriate fee and any assessed fines and bonds. Such appeal fee shall be listed in Chapter X. A copy must be simultaneously sent to the opponent involved via certified mail, fax or e-mail. The President shall present the appeal at the next Executive Committee meeting at which point deliberation and voting will take place. A representative for the club making the appeal must appear before the Executive Committee to explain the basis of the club's appeal and to respond to any questions from the Committee. The other club involved in the appeal has the option of attending the hearing and providing comments when requested. If the decision is with the accused, all fines, fees and penalties are dropped. If the decision is against the accused, the fines and penalties will remain as stated and the appeal fee will go to the league treasury.

### *5. Appeals to State Appeals Board*

Clubs may thereafter appeal to the ENYSSA according to the rules of that body, also providing that the league is so notified within three days of rehearing.

### *6. Reporting Game Scores*

Clubs failing to report game scores to the proper parties and clubs reporting erroneous scores will be fined for each offense as specified in Chapter X.

### *7. Meeting Attendance*

Clubs failing to send a delegate to the monthly meeting will be fined and clubs failing to attend the annual general meeting will be fined as specified in Chapter X.

### *8. Bad Checks*

Any club issuing a check that is uncollectable shall be fined as listed in Chapter X. Such fine shall be abated if the club can furnish a certificate from the bank to the effect that it was the fault of the bank.

### *9. Payment of Fines*

All fines imposed for whatever reason shall be paid within thirty days from the date imposed or such club will be suspended.

## CHAPTER IX – GENERAL RULES

### *1. Constitutional Rule Changes*

**A.** Permanent changes to these rules and regulations shall be made at the Annual Meeting. Such changes shall require a majority of at least two-thirds of all votes cast in order to become an official part of this constitution. Clubs must present all rule change proposals in writing, signed and seconded by an official of another club, to the Rules Chairman at or prior to, the regularly scheduled May meeting. Rule change proposals submitted by mail must be postmarked 30 days prior to the Annual Meeting. The Rules Chairman shall send all such rule change proposals in writing to all affiliated clubs at least 15 days prior to the Annual Meeting.

**B.** Necessary changes, which will expire at the beginning of the next Annual meeting, may be made to these rules with a 95% majority vote of the club delegates and life members, who constitute a quorum, and the names of the delegates and life members shall be recorded. (Abstentions shall be included in determining the quorum)

**C.** All constitutional rule changes shall be made by vote of club delegates and life members, but shall exclude votes of elected officers.

### *2. Player Risk and Responsibility*

The players assume all risks, responsibilities, and liabilities for loss or damage or injury to himself while engaged as a player in the league or in using the property and facilities of the league, whether such damage, loss or injury be occasioned by the league, its agents, employees or otherwise. The league and clubs waive any and all claims for damages and costs arising out of such loss, damage or injury.



## CHAPTER X - SCHEDULE OF DUES, BONDS, FEES, AWARDS AND FINES

### 1. General Rules

- A. The league shall place all bond money in a savings account. All interest shall become part of the league treasury.
- B. When the team forfeits its bond, the league shall remove said bond and place it in the treasury.
- C. Procedures for and the magnitude of fines will be established by the Rules Committee and approved at the general meeting as required.
- D. All financial transactions will be on a cash and carry basis.
- E. All proposals for financial assessments to clubs which are in excess of \$25.00 shall be in writing to the club officials one week prior to the general meeting at which time a vote will be taken.

### 2. LISFL Constitutional Dues, Bonds, Fees, Awards

**Unless otherwise specified, the values printed here are part of the Constitution and can only be modified as specified in Chapter IX.1**

- A. New Clubs Entrance Fee (CH. IV.2.A) \$500.00 by cash or certified check only. All clubs.
- B. New Club Performance Bond (CH. IV.2.C) Equal to entrance fee- refundable in three years.
- C. New Club Application Fee (CH.IV.2.B) \$100 (**Non-Refundable**- applied to entrance fee if accepted)
- D. Team Annual Dues (CH.IV.1.A) \$300 for the first team entered by a club regardless of divisional placement, and \$100 for each additional team entered by a club
- E. Team Annual Bond (CH.IV.1.C) \$100.00 per team. Fines, which are assessed against a club, are deducted from this bond. The club must maintain this bond at full assessment.
- F. Protest Fee (CH. VIII.1) \$100.00
- G. Appeal Fee (CH. VIII.4) \$100.00
- H. Success in a National Cup (CH. VII.9) For reaching the semi-finals \$200.00  
For reaching the final, an additional award \$300.00  
The league will maintain a \$1000 reserve fund for this purpose.
- I. Individual Catastrophe Fund (CH. II.7.F) Annual fee of \$50 per club for fund earmarked for disbursement to an LISFL player or Club Official for expenses incurred due to illness, injury, hardship or other catastrophic occurrence.

### 3. LISFL Constitutional Fines

**Unless otherwise specified, the values printed here are part of the Constitution and can only be modified as specified in Chapter IX.1**

- A. Teams Failing to Appear for Scheduled Games (CH. VII.2.E) In all cases the team forfeits the game and will be fined for each offense as follows:

Premier Division	\$200.00
For all other divisions	\$100.00

In some circumstances the above fines may be doubled and an additional bond may be required. However if the team provides the Scheduling Secretary with at least 15 days prior notice of its intention to forfeit, the above fines will not be imposed (CH. VII.2.F)

- B. Teams Appearing Late (CH. VII.2.G) Up to 15minutes late, game to be played. No fine  
Between 15 and 30 minutes late, game to be played. \$ 25.00 fine.  
More than 30 minutes late, game is forfeit and fine as per (A) above.
- C. Maximum Reimbursement of Home Team Expenses (CH. VIII.2) \$150.00
- D. Fine for failing to notify the Scheduling Secretary of non-appearance of the referee (CH. VII.4.D) \$ 10.00
- E. Fine for starting a "free-for-all" (CH. VII.6.F) For the team's first offense of a season \$100.00  
For the team's second offense of a season \$200.00  
For the team's third offense of a season \$300.00  
plus a two game suspension with loss of points

F. Game Scores (CH. VIII.6)	Fine for failure to report score to LISFL Official	\$ 25.00
	Fine for reporting the wrong score	\$ 10.00
G. The scale of fines for missing meetings (CH. VII.7) shall be:		Accumulated Total
a) <b>ONE</b> general meeting	\$ 25.00	\$25.00
b) <b>TWO</b> general meetings	\$ 50.00	\$75.00
c) <b>THREE</b> general meetings	\$100.00	\$175.00
d) <b>FOUR</b> general meetings	\$100.00	\$275.00
e) <b>FIVE</b> general meetings	\$100.00	\$375.00
f) <b>SIX</b> general meetings	\$100.00	\$475.00
g) Annual General Meeting	\$250.00	\$725.00
h) Arriving late for the Annual General Meeting	\$ 25.00	
H. Clubs withdrawing teams during a current season		
Fines for each remaining game unplayed (CH. IV.3.A)	to be set by the Executive Board, total per team	not to exceed \$200.00
Subsequent team annual bond(s) (CH. IV.3.D)		\$250.00
Team ban after second offense (CH. IV.3.E)	2 years	
I. Lost player pass (CH. VI.8.B)		\$5.00
J. Fine for Uncollectable Check (CH. VIII.8)	Club's first offense	\$50.00
	Club's second offense	\$100.00
Replacement Checks (If stop payment necessary on lost check)		\$30.00

#### 4. USSF, ENYSSA and Other Fees

The majority of the following fees are set by the USSF or ENYSSA and are beyond the control of the LISFL. All of the fees below may change without notice and are not bound by this constitution.

**Club Registration** With ENYSSA- affiliation fee per team (incl. liability insurance) \$100

#### Player Registration

Comb. ENYSSA & LISFL Amateur Player Registration (incl. medical)	\$ 40
Comb. ENYSSA & LISFL Professional Player Registration (incl. medical)	\$ 50
Player Pass	\$ 2
Amateur Release	\$ 5
Professional Release Form	\$30
Amateur Loan Form	\$20
Professional Loan Form	\$50
Professional Loan Cancellation Form	\$30
Reinstate Professional to Amateur	\$50
Temporary Clearance for Foreign Amateurs	FREE
Switching Players within Club Team Rosters	\$ 5
Permission to Travel USA/Canada	\$50
Permission to Travel International	\$100
ENYSSA Appeal Fee	\$300
ENYSSA Appeals Fee- players	FREE

#### Team Referee and Linesman Fee payable at home games only

Premier Division, McKim Cup, Cangero Cup & Dr. Manning Cup	\$80
Division II, Themann Cup & Flamhaft Cup	\$70
Division III, First Division, D'Arpino Cup, Hertwig Cup & Edwards Cup	\$60
Over 30 Divisions, Over 40 Division Marth Cup, Amoroso Cup, Rietschlin Cup & Gillen Cup	\$70
Ryder-Vass Summer Tournament- <b>each team</b>	\$35
Linesman	\$45
Indoor Referee	\$20/hr.

**Referee Travel Fee** - A referee may be awarded a travel fee. The ENYSSA Referee Assignment Chairman awards this fee. This amount is written on the game assignment form, which the referee must present to the club representative. In case of questionable travel fees, the league should be notified immediately.

**Team Special Game Competition Entrance Fees**

For National & State Cup offerings and fees see - **CUP GAMES**.

Joseph Goldberg Indoor Tournament fees, time, duration, location, rules, prize money, etc. are established annually.

**Liability Insurance** - Each team must subscribe to the USASA liability insurance program. The fee and its coverage are negotiated annually. A certificate of insurance is mailed, and/or e-mailed to the owner of the field as part of the service. Each club must provide the name and address of the field owner.

**Medical Insurance** - It is mandated by the ENYSSA that each team provide medical insurance for its players. The fees and coverage of available programs are provided annually to the season kickoff.

**Arbiter Fines** - Fines to be assessed by the arbiter are outlined in the appendices under Arbiter Guidelines.

## PROCEDURES

### ADMISSIONS

Application for admission to the LISFL should be made in writing prior to the June open meeting. The general body at a general or AGM meeting will vote on acceptance of new teams. All written applications should be accompanied by a check to cover the LISFL application fee. The New Club Application Form can be obtained either from the LISFL office or the LISFL website ([www.LISFL.org](http://www.LISFL.org)) under Forms. **THE SCREENING COMMITTEE MUST APPROVE CLUB NAMES and THE SCREENING COMMITTEE WILL INTERVIEW OFFICIALS OF NEW CLUBS.**

### GUIDELINE SUMMARY TO NEW CLUB RESPONSIBILITIES

A new club wishing to enter the LISFL should be aware of the responsibilities expected of them.

#### Financial

1. Application Fee ( <b>Non-Refundable</b> applied to entrance fee if accepted)	\$100
2. New club entrance fee-	\$500
3. New club bond (returned after 3 full years)	\$500
4. Club annual dues, bonds and ENYSSA fee	\$550
5. Player registration fee (\$40 each player x 18)	\$720
6. State Cup Entrance Fee	\$ 50
7. Referee fees (\$60 x 10- home games only, including cups)	\$600

(NOTE: As a rule of thumb, the State Fee, League Fees, Referee Fees and Player registrations totals from \$2600 to \$3200 the first year for a new club. The club must be prepared to purchase uniforms, balls, nets, flags, pump and line marking equipment. Usually, there are changes to the team's roster- additional player signings and deletions, etc. Some clubs pay field rental. National and State Cup Fees and Indoor Tournament Fees are additional.

#### Field

A club must have a home field where their home games are to be played. The club must provide goal posts, nets, corner flags and field markings. Games are normally played between 9 AM and dusk (unless the field is equipped with field lighting) on Sundays, unless special permission has been received or mandated by the LISFL.

#### Uniform

A team must have two sets of uniforms. The uniforms consist of shoes, socks, shin guards, shorts and jerseys. The uniforms must be identical for the complete team. One player must wear a captain's arm band. Shoes must meet soccer specifications.

#### Player Passes

A team must have between 13 and 18 properly certified player passes. These passes must be provided to the game referee prior to each game. A properly filled in player line-up form must also be given to the referee prior to the game. (Youth players properly registered with their affiliated youth league may play in LISFL games with proper permission from the ENYSSA.

#### Medical Insurance

Medical insurance is included in the registration fee paid to register the player with the LISFL through the ENYSSA.

#### Games

A team is expected to play the full year long season. The team must be ready to play at the announced game time. The team must have at least seven (7) players to start a game. The home team puts up the nets, lines the field, puts up corner flags and provides two game balls. The home team changes jersey colors if a conflict occurs. Both teams call in the score to the designated league official.

## Conduct

The team, manager, coaches and spectators must have excellent conduct toward the referee, the opposing players, managers, coach and spectators.

## General

A club's responsibility is to encourage amateur soccer. This is also the league's responsibility. Together this can be accomplished.

## *REGISTRATION*

There are a number of forms which must be filled out and filed with the league each year.

- . LISFL Club Registration Form
- . Game Official Team Line-up Form filed electronically

When treated responsibly, this chore of form filing is quickly a memory. Otherwise, it becomes a nightmare for everyone. These forms are described in the following pages.

## LISFL CLUB REGISTRATION FORM

The smooth operation of this league depends on this form being filled out completely and correctly. This is the source of the team and field directory information. The form can be obtained from the LISFL General Secretary and should be returned to him at the July monthly meeting.

## PLAYER REGISTRATION

Clubs with one team must have at least 13 and no more than 30 registered players on its roster. Clubs with two teams must have at least 26 and no more than 60 registered players on its roster. The last day to register any player is August 31st. On that day all amateur players become free agents and can sign with the club of their choice. Registrations will be issued only to those clubs that have met all financial requirements (e.g., annual dues, monthly debts, fines, etc.) Players leaving a club, who are not in good standing with the club, can be reported to the LISFL. Such players will not be registered with a new club until all issues are settled. Players leaving a club, where the club is in bad standing with the league, will not be registered with a new club until the player's share of the club's responsibility is resolved. The LISFL office shall be in full control of all player registrations under the jurisdiction of the ENYSSA registration chairman. No team will be allowed to take more than one player from an existing team without the permission of the existing club.

## PLAYER PASSES

Every player in every LISFL sponsored game (except as specifically noted) must be duly registered and must present to the referee a properly authorized player pass prior to the game. All player passes are the property of the LISFL. All player passes must be returned to the LISFL Registrar following their last regular season game. Clubs with lost passes or who fail to return the previous season's passes will be fined \$5.00 for each lost pass.

## PLAYER RELEASE FORMS

### AMATEUR

All amateur players are automatically released on August 31st. If a player changes his club within the current season, a release form must be issued by the prior club (regardless of league involved). To execute a release will cost \$5.00. The release forms must have the team name and the player's registration number. The player release form must be signed by one of two persons indicated on the ENYSSA team registration form. Only the LISFL Registrar can release players registered with the LISFL.

### PROFESSIONAL (All professional transactions must go to the state registrar)

To release a professional player during the current season, a professional release is required. The cost of professional release forms is \$50.00. A copy of the stamped release must be sent to the LISFL Registrar in order to be dropped from the team roster. For all rules and regulations regarding professional player registration and release, see the USSF official rulebook.

## GAME OFFICIAL TEAM LINE-UP FORM

Prior to the commencement of a game, each team must present to the referee a properly completed line-up form. The form contains the following information: Team name, Opponent name, Date, Pass Numbers, Jersey Numbers and Player's Names. Failure to correctly complete the form may result in fines according to the schedule of fines.

## PROTESTS, FINES AND APPEALS

### Protests

See Chapter VIII.1

### Fines

All infringements and violations in playing rules, as recorded by the game referee, are forwarded to the Arbitration Chairman. The Arbitration Committee assesses fines and penalties to the clubs and players.

### Appeals

See Chapter VIII.4

## Arbitration Decision Guidelines

Teams whose spectators have entered the playing area will probably lose the Arbitration Board decision. See Chapter VIII.1. Teams leaving the playing area before a game is completed will probably lose the Arbitration Board decision. Clubs whose members threaten a game official will probably lose the Arbitration Board decision. Clubs whose members attack a game official will lose an Arbitration Board decision as well as being suspended. Clubs involved in a melee will probably lose an Arbitration Board decision.

The following fines are listed for reference only. These are guidelines for the Arbitration Committee, and are not stipulated by the constitution, as such, they may be modified as necessary without advance notice. All infringements and violations in playing rules, as recorded by the game referee, are forwarded to the Arbitration Chairman. The Arbitration Chairman assesses fines and penalties to the clubs and players. (In any arbitration decision, if new evidence can be presented concerning the decision, the information should be presented in writing, within 5 days of the notice, to the Arbitration Chairman and a rehearing requested.) The intent of fines is to penalize those people who have been irresponsible in meeting league standards. Ignorance of the standard may be used as an excuse in some instances, but never on a second offense. Teams who consistently ignore league efforts to establish procedures and standards will be fined into oblivion. The league can only help those teams who want to play soccer and who are willing to help themselves play soccer.

### Team fines

Game Official Line-up Form: Incorrect or missing pass number	\$ 2.00
Incorrect or missing jersey number	\$ 2.00
Jersey number missing on jersey	\$ 2.00

Improper field size and marking (2nd offense & on)		\$ 15.00
Intentional use of a suspended player-	Loss of game points, for each game involved.	
Opponents may be awarded win by forfeit. &		\$500.00 fine
Intentional use of an ineligible player (e.g. Cup-tied or unregistered)-	Loss of game points for game involved.	
Opponents may be awarded win by forfeit. &		\$100.00
Unforeseen use of an ineligible player (e.g. improperly registered or deceit by player)-		\$ 50.00
Use of eligible player without proper pass		\$ 10.00
Manager, trainer or other official interfering with orderly process of game:		
1st instance		\$ 25.00
2nd instance		\$ 50.00
3rd instance with probable suspension		\$200.00
Breaking off of a game-	Loss of game and	\$100.00
Failure to appear before the League Arbitration or Appeal board when requested		\$ 25.00

### ENYSSA Fines

Double Registration-	1st Offense	\$ 200.00
	2nd Offense	\$ 500.00
Registration of a suspended player		\$ 750.00
Professional Player Registered as Amateur -		up to \$1000.00
Request by player for a hearing		Free

### Player Fines for Red Card or Equivalent:

OFFENSE	GAMES	FINES
2nd Yellow of the Game	1	None
Accumulate 3 Yellow Cards	1	None
Professional Foul	1	None
Rough Play 1st instance	2	None
2nd instance	4	None
3rd instance	8	None
<b>Insult to Opponent</b>		
1st instance	2	None
2nd instance	4	None
3rd instance	8	None
<b>Assault of an opponent-</b>		
1st instance instigator	4	
Cooperator	2	
2nd instance instigator	8	
Cooperator	4	
Foul or Abusive Language to Referee	4	\$ 25.00
Excessive Foul or Abusive Language to Referee	6	\$100.00
Dissent	2	None
Inadvertent Foul Language	2	None
Violent Conduct	3	None
Fight	3	None
Racial or Ethnic Slur to Opponent or to Referee	6	\$100.00
Spit at or on an Opponent or Referee	6 months	\$100.00
Referee Assault Decided by the ENYSSA		
1st offense-	reference only (usually)	2 years
2nd offense-	reference only (usually)	5 years
Forfeiture of Game		\$100.00
Forfeiture of Game in Division 1		\$200.00
Late Start 16 to 30 minutes		\$25.00
Failure of Home Team to call in score		\$25.00
Calling in the wrong score		\$10.00

**Any offense committed for the second time doubles the penalty**

### **Penalties for using under aged player in an age related division**

- 1st Offense Player- fined \$250 and suspended for ONE year. Club- fined \$250 and put on 1 year probation
- 2nd Offense Player- fined \$250 and suspended for ONE year. Club- fine \$500 and suspended for the remainder of the season. Club has to be re-interviewed as a new club and if accepted, placed on three years' probation.
- 3rd Offense Player- fined \$250 and suspended for ONE year. Club- EXPELLED from the league.

Managers, trainers and club officials will be given equivalent fines for insults and assaults. Managers, trainers and club officials may also be given monetary fines for flagrant abuse of common courtesy. The Executive Committee has the right to suspend any number of the committee whose actions are detrimental to the interests of the LISFL. A suspended member may demand a hearing of his case before a special meeting of the league within four weeks after his suspension becomes effective. Any member club demonstrating poor conduct on or off the field may be subject to suspension and loss of membership in this league, forfeiting all points, bonds and fees. Every club is responsible to the league for the conduct of its players, officials and spectators and is required to take all necessary precautions to prevent threatening of officials and players during or at the conclusion of a game.



## STANDARDS

### *Uniforms*

Uniforms shall be standard soccer uniforms.  
Clear legible numbers will be on the front and back of each uniform  
(4 inches in front, 8 inches in back)  
The team captain shall wear a captain's armband in the upper left arm.  
Teams with improperly marked and non-uniform uniforms will be fined

### *Balls*

The ball shall be spherical; the material shall be standard and safe.  
The circumference shall be between 27 and 28 inches.  
The weight of the ball at the beginning of the game shall be between 14 and 16 ounces.  
The pressure shall be between 9 and 10.5 lbs. per sq. inch.

### *Fields*

Fields shall be level, normally dry and should have no foreign debris which might prove harmful or cause accidents.  
Dimensions shall be rectangular:  
Length 100-130 yards  
Width 50-100 yards  
Goals shall be 24 feet wide by 8 feet high- inside dimension.  
The goal area shall be 60 feet by 18 feet, centered about the goal.  
The penalty area shall be 44 yards by 18 yards centered about the goal.  
The penalty kick point shall be 12 yards out from the midpoint of the goal.  
A circular segment, 10 yards from the penalty kick point shall be drawn outside the penalty area.  
A midfield line shall be drawn.  
A circle of 10 yards radius shall be drawn around the midpoint of the field.  
All field markings shall be 5 inches in width.  
A post with flag, 5 feet high, not pointed shall be at each corner.  
A quarter circle, 1 yard radius shall be drawn inside the playing field from each corner flag.  
A line ten yards from each corner may be drawn behind the goal line.  
Teams with improper fields and markings can be fined.

## **GIL BEANLAND SPORTSMANSHIP AWARDS**

The following set of rules is suggested for the eligibility for the Gil Beanland Sportsmanship Award Candidate Club will:

- . Have no intentional forfeits during the regular season
- . Have no record of referee abuse
- . Have less than 10 yellow cards in regular season
- . Have less than 5 red cards in regular season

The award winner will be by vote of the Executive Board based upon the Information provided by the Arbitration Board.

## **YEARLY AGENDA**

### *Awards Presentation*

Each year the first and second place teams in each division are awarded trophies. Medals or shirts may also be given to each player. A perpetual trophy is awarded to the Premier Division winner. In addition, winners of each of the LISFL and State Cups and tournaments are honored at the August general meeting.

### *Special Awards*

Gil Beanland Sportsmanship Awards

### *Regular Season*

The regular season (by annual decision of the Executive Committee) usually begins in September. A goal is set to guarantee a regular season schedule of 18-20 games to all teams. Play continues until the Christmas Holidays and resumes when weather permits in the spring. All rescheduled games are played at the end of the regular season.

## **LONG ISLAND SOCCER FOOTBALL LEAGUE CALENDAR OF MILESTONES FOR THE YEAR**

### **June General Meeting is the Annual Meeting:**

Pay all outstanding debts and pay 50% of the Annual dues. Election of officers, New Club Application, Constitutional Amendments President must present presidential appointments. Vote on acceptance of new clubs.

### **3<sup>rd</sup> Week of June**

Begin Ryder Vass Summer Tournament

### **August**

Player registration begins.

### **August General Meeting:**

Announce Division Structure and Schedule of Games; Present yearly budget. Present Preliminary directory.

### **September Weekend after Labor Day:**

BEGIN FALL SEASON:

### **September General Meeting:**

Finalize Indoor Tournament. Announce LISFL Cup Schedule

### **September 15:**

Set final date for Indoor Tournament registration mandatory one team per club must enter.

### **October General Meeting:**

Announce Indoor Tournament dates, fees, etc.

### **December 15:**

Break for Winter Recess; Pay all bills, Perform league audit.

### **December General Meeting:**

Seasonal Holiday get-together is in order

### **January General Meeting:**

Finalize Indoor Tournament Schedule, Ads, and Promotion

### **February:**

Play Indoor Tournament, Order Trophies.

### **February General Meeting:**

Present Tentative Spring Schedule Announce LI Cup Plans. Form Nominating Committee & Ryder Vass Tournament Committee First notice to previous participants

### **May 15:**

Second Call for Ryder Vass Summer Tournament

### **May General Meeting:**

Last opportunity to submit proposals for Constitutional Amendments.

### **June:**

Mail Proposed Constitutional Amendments to all Clubs. Call final meeting Ryder Vass participants for materials pickup.

### **June 15:**

Audit of league books, complete league season.

### **June General Meeting:**

Complete LI Cup games. Last call to new clubs wishing to join league for fall

## APPENDICES

### *The LISFL - A Brief History*

The LISFL was born in 1948 and consisted of just four teams. This was a new sport for Long Island and growth was slow. By 1959, the league had grown to two ten-team divisions. The league became incorporated under the name, Soccer League of Long Island, Inc. During the early and mid-sixties the officers of the league were instrumental in laying the groundwork for the present Junior Soccer League of LI. After several false starts, the seed took root and the growth of the LIJSL was constant and it soon became an independent entity. The Adult Soccer League continued to grow at a more modest rate during the seventies and to the present time. We now support four competitive divisions of men's open soccer, in addition to Men's Over 30, Over 40 and Over 50 Divisions.

### *League Boundaries and Make-up*

The Long Island Soccer Football League serves clubs on Long Island from the East River of Manhattan to Montauk Point. Consideration is given to creation of a division structure which minimizes travel. Clubs from all economic levels, ethnic groups, and industrial sector and LIJSL affiliates are members of the LISFL. The league cooperates with club sponsors by providing individualized plaques and league banners for the sponsor to advertise their involvement with the club. Junior club affiliation with a senior team is encouraged since the relationship is valuable to both. The Adult league benefits by the addition of any strong club. The junior club should expect the Adult level players to attend and assist in training sessions. Skilled players can teach and demonstrate skills about which many coaches can only talk. The primary requirement for membership in the LISFL is the exercise of good sportsmanship-**ALWAYS**. To apply for membership to the LISFL see the section on admission procedures in the appendix.

### *LISFL Structure*

The administration of the LISFL is controlled by the Executive Committee, which is elected each year by the League Delegates and Life Members at the Annual Meeting in June. The general membership meets on the last Thursday of the designated month to conduct and coordinate the league business. The Executive Committee meets two weeks prior to the general meeting to prepare business to be conducted at the general meeting. The LISFL consists of clubs, each of which may sponsor one or more teams. A list of clubs and their representatives which are currently active are contained in an addendum. The teams of the LISFL are currently divided into six divisions. First division teams are sponsored by the clubs who have Premier Division teams. The 2nd and 3rd divisions are successively lower divisions. At the each end of each season, for the Premier, 2nd, 3rd & Over 30 divisions, the bottom two teams of the higher division exchange positions with the top two teams of the lower division. (This procedure could be modified as outlined in the Constitution- Chapter IV.2). The Over 40 and Over 50 divisions currently operate as a single division. The Ryder/Vass U-23 Collegiate tournament is played only in the months of June and July.

### *Life Members*

Induction to life membership is a two-step procedure, requiring 70% majority of the Executive Board and Active Life Members prior to the AGM, and a majority of 50% plus 1 vote by the General Membership at the AGM. The Life Members of the LISFL are entitled to vote at all General, Annual and Executive Committee meetings and through their experience will guide the actions of this league. Life members must have exemplary records with the LISFL and combinations of factors to be considered in their election will be:

#### *Suggested Service*

- Involvement in Soccer in general on Long Island 15 years
- Involvement with a member club of the LISFL 12 years
- Service on the Executive Board or Standing Committee 8 years

A resume detailing all relevant experience of any candidate for life membership may be required in writing prior to the Annual Meeting.

## CUP GAMES AND TOURNAMENTS

### National Cups

The USSF offers the following National Cup Competition:

- National Men's Open Cup \$250 entrance fee
- National Men's Amateur Cup \$150 entrance fee
- Men's Over 30 Cup \$150 entrance fee
- National Men's U-23 Cup \$150 entrance fee
- National Cup Protest Fee \$300

### ENYSSA Cups

The Eastern New York State Soccer Association offers additional inter-league competition to our league in the form of Cup Games. A team can enter only one State cup.

- |   |                   |
|---|-------------------|
| Dr. Manning- Open to Premier division clubs                   | \$50 entrance fee |
| Jack Flamhaft- Open to 1 <sup>st</sup> and 2nd division clubs | \$50 entrance fee |
| Livio D'Arpino- Open to reserve division clubs                | \$50 entrance fee |
| Strumpf – Open to 3 <sup>rd</sup> division teams              | \$50 entrance fee |
| Fritz Marth- Open to Over 30 teams                            | \$50 entrance fee |
| Rocco Amoroso- Open to Over 40 teams                          | \$50 entrance fee |
| State Cup Protest Fee   | \$250             |

## LISFL Cups

Competition in the LISFL Cups is for LISFL teams only. The general structure is as follows:

**McKim Cup-** Premier division teams plus the top teams from the 2nd Division

**Hertwig Cup-** teams in the First division.

**Themann Cup-** 2nd division teams plus top teams from the 3rd Division

**Edwards Cup-** all remaining 3rd division teams

**Rietschlin Cup-** all teams in the Over 30 Divisions

**Gillen Cup-** all teams in the Over 40 Division

**DeLuca Cup-**all teams in the Over 50 Division

**Cangero Cup-** winner of the McKim Cup VS the winner of the regular season winner of the first division

**NOTE: THE FOLLOWING RULES INCLUDED HEREIN FOR LISFL CUPS SHALL BE BINDING UNLESS THE CUP COMMITTEE HAS ISSUED SUPPLEMENTARY GUIDELINES NULLIFYING THESE RULES.**

### LISFL CUP RULES

1. For the purpose of the LISFL Cup games only, a player shall be cup-tied to the team for which he first plays in a LISFL Cup competition, and thereafter may not play for any other team in any of that year's LISFL competitions. For this purpose, a player will be considered to have played a game if he has signed the line-up form or has entered the game.
2. Rules for substitution will be for the highest division with which the cup is associated.
3. There will be no ties. Games tied at the end of regulation time will be resolved by penalty kicks according to FIFA rules.
4. Late teams: Same as Ch. VII.2.G
5. The final round of all cup games will have linesmen. Referee and linesmen fees for the final game shall be paid by the LISFL.
6. Team and player trophies shall be awarded to the first and second position teams for all cups.
7. New players may not be added to the roster for semi-final and final games, and must be registered prior to the cut-off dates in Ch. VI. 8.
8. The scheduled team pairings will be arranged such that no team will have more than a one game advantage over any other team in the competition. The champion and runner-up from the prior year's competition will be seeded such that they will not meet until the final game.
9. In the first round of the LISFL cups, if any team forfeits its match then all of that club's teams in lower divisions will be eliminated from the second round. First round opponents will automatically advance to the second round.
10. The Cup committee shall rule on all protests to the games. Appeals to Cup Committee rulings shall follow standard league appeal procedures.

## JOSEPH GOLDBERG INDOOR TOURNAMENT

This tournament is conducted each year. Participation by at least one team from each LISFL club is required. It is open to all teams in good standing in all leagues and is open to college teams. The Executive Committee reviews all applications to this tournament. The Tournament Committee sets registration deadlines.

**NOTE: THE FOLLOWING RULES INCLUDED HEREIN FOR JOE GOLDBERG INDOOR TOURNAMENT SHALL BE BINDING UNLESS THE TOURNAMENT COMMITTEE HAS ISSUED SUPPLEMENTARY GUIDELINES NULLIFYING THESE RULES.**

**Fees:** Entry fees are decided annually.

**Admission:** \$5.00 including players. Children under the age of 12 are admitted free of charge.

**Duration:** Each game will be a single period. There is no halftime break. Each team will play a minimum of four games. Any team not ready to play at the scheduled starting time will forfeit that game.

**Roster:** Each team is allowed seven (7) players on the field (six plus a goalkeeper). The Minimum roster size is nine (9) players, the maximum roster size is eighteen (18) players. A player may play for only one team in the tournament and must remain on their roster for the entire tournament. Removal of a player from a roster is not permitted. Players may be added to the roster, up to the maximum of eighteen (18) players, only in the qualifying games. **Rosters are frozen after the preliminary rounds.** Only two (2) non-players are permitted on the team bench during games and they must have an ENYSSA Coaches Pass. All team personnel on the bench must stay within the marked area or can be issued a yellow card at the referee's discretion. A team having less than four (4) players on the field will forfeit that game. Players must be affiliated with the USSF/ENYSSA and have a current pass. Players must be registered with the same club, player loan forms are not permitted. Rosters and passes must be presented to the Registration Committee thirty (30) minutes prior to the starting time of each session. Each team must have one person present with a current ENYSSA Coaches/Supervisor Pass.

**Uniforms:** Players on teams must wear the same colors. Players must have a number on their jersey. **Players must wear the same number throughout the tournament.** Each team must have two sets of uniforms (different colors). In the event of a uniform color conflict, the home team (the team listed first) must change jerseys. **WEARING OF CLEATS IS NOT PERMITTED.** All players must wear shin guards.

**Illegal Players:** Teams with illegal players on their roster will be fined. Any team that uses an illegal player will forfeit those games the player played in. Teams using illegal players may be removed from the tournament at the discretion of the Tournament Committee.

**Rules:** Standard FIFA soccer rules will be in effect except as follows:

1. There will be no off sides.
2. An indirect kick will be awarded from the midfield line if the ball passes over the midfield line without touching the playing surface or another player:
  - . On a goal kick
  - . On a throw by the goalkeepers
  - . On a kick by the goalkeeper from the penalty area after the goalkeeper has controlled the ball with his hands.
3. An indirect kick will be awarded if the ball hits the ceiling or any other object overhanging the playing surface. If this occurs within the penalty area, the kick will be taken from the nearest line of the penalty area.
4. A two (2) minute bench penalty will be assessed against any player receiving a yellow card from the referee. A yellow card received by the goalkeeper or someone not on the field, will be served by a player on the field.

**The full two minutes will be served regardless of any scoring. The penalty will not start being timed until the ejected player sits down on the penalty bench next to the 3rd referee.** Two yellow cards during the same game will constitute a red card. A red card means ejection from the game. The player is also ineligible to play in the next game. Any other red cards mean a player will sit out the next game or games at the discretion of the Tournament Committee. **Penalties for serious infractions may be carried over into the regular outdoor season.** In the playoffs if a player is serving a two (2) minute penalty and time expires with the score tied, that player will be allowed to take a penalty kick.

5. Unlimited in and out substitutions may be made as follows: In the middle of the field by the referee only.

**No substitutions will be allowed in the last two (2) minutes of the game except in case of injury.**

6. Goalkeepers will be allowed to handle balls passed back or thrown in from their own players.
7. If a penalty kick is awarded during a game, all players (other than the kicker and the goalkeeper) will stand up behind the midfield line.
8. Players must stand at least four (4) yards from an opponent taking a free kick.
9. There will be a two (2) minute penalty for a team that has too many players on the field.
10. No slide tackles
11. Five seconds to take any kicks after a foul.
12. Any team that starts a fight will automatically be thrown out of the tournament.
13. **The clock will be stopped during the last two (2) minutes of all final games whenever the ball is not in play.**

**Points:** The point system is set up to provide a penalty for teams that *forfeit* a game rather than play and lose a game.

- Win- 3 Points
- Tie- 2 Points
- Loss- 1 Point
- Forfeit- 0 Points

**Standings:** The standings of teams within a group for playoff competition will be determined according to the following criteria, in this order:

1. Most Points
2. Best goal difference
3. Most goals scored
4. Head to head competition
5. Flip of a coin

**Forfeits:** In the case of a forfeit, a 3-0 score will be awarded to the opponent. Teams forfeiting games will be fined \$100.00.

**Playoffs:** In a division with two groups, the top four teams from each group advance to the playoff round. In a division with three groups, the top two teams from each group will advance plus two (2) wild card entries from the remaining teams. The teams will be seeded 1 through 8 with the winners of each division seeded 1 through 3, the 2<sup>nd</sup> place finishers seeded 4 through 6 and 2 wild cards seeded 7 and 8. The wild card entries will be selected based upon the rules as defined in the **Standings** section, except if the divisions do not have the same number of teams the Most Points will be replaced with the Most Points per Game. In the division with four groups, the top two teams from each group advance to the playoff round. In playoff competition, if a game is tied at the end of time, penalty kicks (minimum of 3) shall be taken to determine the winner of the game.

**Protests:** Protests must be presented to the Tournament Committee in writing within one (1) hour of the end of the game together with a **non-refundable** protest fee. Five members of the Tournament Committee and/or the LISFL Executive Board will hear the protest. All decisions by the committee are final.

	1st	2nd
First Division	\$1000	\$650
Second, Third, Over 30 & Over 40	\$650	\$400



## Ryder Vass 23 & Under Tournament

This tournament is open to Men's 23 & Under players. The games are played in the months of June and July and are late afternoon games. Entry cost is decided annually.

**NOTE: THE FOLLOWING RULES INCLUDED HEREIN FOR RYDER VASS TOURNAMENT SHALL BE BINDING UNLESS THE TOURNAMENT COMMITTEE HAS ISSUED SUPPLEMENTARY GUIDELINES NULLIFYING THESE RULES.**

### Enrolling a Team

An application to enter a team in the Ryder Vass Tournament can be obtained by:

a) Call or visit the LISFL office during office hours. The office is located at 95 Broadway, 2nd Floor, Hicksville, NY 11801 Telephone (516) 433-1880 or download from the LISFL website ([www.LISFL.org](http://www.LISFL.org)) under Forms.

**All tournament teams must be fully insured by ENYSSA (Adult Teams).** The application must be completed with a check for the full amount made out to the LISFL and sent to:

LISFL  
95 Broadway  
Hicksville, NY 11801

After the enrollment form has been received, registration materials will be e-mailed or can be obtained from LISFL during normal office hours. The enrollment form and registration materials may also be picked up at the Tournament Meeting which will be held at the LISFL office.

**A home field is required to enter the tournament. Teams may be accepted into the tournament without a home field on a case-by-case basis, with the approval of the tournament chairman. The last day to register a team or a player will be determined by the Tournament Committee. Teams that are conditionally accepted after that date must pay a \$50 late charge in addition to an entry fee.**

### Team & Player Registration

Each team is permitted to have 30 players on their roster. Players can be added to the team roster by the authorized club official only. Player approval and removal from the roster can only be done by LISFL office. Player pass pick-up must be done during operating hours of the LISFL and only at the LISFL office. A picture ID is required to register a new player. Proof of age such as driver's license, passport, etc. must be submitted. No further proof of age is required. All player passes are the property of the LISFL. All player passes must be returned to the LISFL office following their last regular season game. Clubs with lost passes or who fail to return the previous season's passes will be fined \$5.00 for each lost pass.

### Rules Covering Games

Men's U-23 Games will be played on Tuesday or Thursday and Sunday unless otherwise agreed by both teams. Make-up games will be played on any day possible. If a game is rained out, teams must immediately re-schedule the game. If the teams cannot mutually agree on a date, the tournament chairman will decide on the date. Teams should make every effort to play all their games. An entire team not appearing for any game will forfeit that match and not be eligible to participate in the playoffs. The tournament chairman must be called a minimum of two hours prior to game time in the event there is inclement weather. All games will start at 6:15 PM, unless field has lights in which case games may start at a later time but not later than 9:00 PM. A 15-minute grace period is allowed. Normally, the game will be played with two equal halves of 45 minutes. Equal halves of shorter duration may be played at the referee's discretion due to darkness, etc. A maximum of 18 players may be dress for a game. A minimum of 7 players is needed to start a game. Unlimited player substitution in and out is permitted. An LISFL roster will be used for each game. **The game will not be played without the LISFL roster and LISFL player passes.** The referee fee must be paid at the field. Each team will pay the referee ½ of the referee fee. Teams may request to have ARs. If both teams request ARs, each team pays for one AR. If only one team requests ARs, the requesting team pays for both ARs. **Failure of a team to pay the referee or AR fee will result in disqualification from the tournament.**

If the referee fails to appear, the game **MUST** be played. Both teams must agree on a referee. Failure by the teams to agree on a substitute referee will mean a forfeit for both teams. The substitute referee must call the tournament chairman with the results of the game. The substitute referee must send a complete written report for any infractions to the tournament chairman. Each team must supply a referee assistant to assist the referee under FIFA rules. The away team must call the home team three days prior to the game for confirmation of the game site and directions to the field. The home team is responsible to furnish the game ball. The away team should also have a ball for use. If there is a conflict with jersey colors, the home team must change jerseys. Both teams are responsible for e-mailing the score of the game to the tournament chairman no later than two hours after the game – please do not call-in or text scores. **Failure to report the score may result in a fine to the team. If a team uses an ineligible player during a game, that team will be thrown out of the tournament.**

### Protests & Red Cards

All protests about games must be made in writing and e-mailed to the Tournament Chairman within 48 hours after the incident. The person designated on the tournament registration form must make the protest. **In all protests, the decision of the Tournament Chairman is final.**

### Standings & Playoffs

Three (3) points are awarded for a win, one (1) point for a tie and zero (0) point for a loss.

**Standings:** The standings of teams within a group for playoff competition will be determined according to the following criteria, in this order:

1. Most Points
2. Best goal average (Goals For divided by Goals Against)
3. Best goal difference
4. Head to head competition
5. Flip of a coin

**Forfeits:** In the case of a forfeit, a 3-0 score will be awarded to the opponent. Teams forfeiting games will be fined \$100. The forfeiting team will also be responsible for its share of the referee fee.

#### Play-offs:

In a division with two groups, the top four teams from each group advance to the play-off round.

In a division with three groups, the top two teams from each group will advance plus two wild card entries from the remaining teams. The teams will be seeded 1 through 8 with the winners of each division seeded 1 through 3, the 2<sup>nd</sup> place finishers seeded 4 through 6 and 2 wild cards seeded 7 and 8. The wild card selections as well as seeding will be based upon the rules as defined in the **Standings** section, except if the groups do not have the same number of teams the Most Points will be replaced with the Most Points per Game. In a division with four groups, the top two teams from each group advance to the play-off round. **Play-off games tied at the end of regulation time will be resolved by penalty kicks according to FIFA rules (no overtime).**